

1. TEAM SIZE AND PLAYING TIMES

Age class	Players	Match time	Ball size	Off-side
2008	11 vs 11	2x18 min	nr 5	+
2009	11 vs 11	2x18 min	nr 5	+
2010	11 vs 11	2x18 min	nr 5	+
2011	11 vs 11	2x18 min	nr 4	+
2012	9 vs 9	2x18 min	nr 4	+
2013	9 vs 9	2x18 min	nr 4	+
2014	7 vs 7	2x15 min	nr 4	-
2015	7 vs 7	2x15 min	nr 3	-
2016	5 vs 5	2x15 min	nr 3	-
Girls 2009-2011	11 vs 11	2x18 min	nr 5	+
Girls 2011-2013	9 vs 9	2x18 min	nr 4	+
Girls 2013-2015	7 vs 7	2x15 min	nr 4	-

2. USING OLDER PLAYERS

In age classes 2008, 2009, 2010, 2011 and girls 2009-2011, each team is allowed to use maximum of 3 older players who have born after August 1 the previous year.

In age classes 2012, 2013, 2014, 2015, 2016, girls 2011-2013, girls 2013-2015 each team is allowed to use maximum of 2 older players who have born after August 1 the previous year.

3. PLAYING FOR MULTIPLE TEAMS

Players are not allowed to play for more than one team and in more than one age class.

4. TOURNAMENT SYSTEM

Pärnu Summer Cup 2024 is divided into group and possibly play-off tournament.

- In the group phase, teams are divided into groups of 3 to 7 teams in which teams play against everybody else in the group. In the group games, win gives 3 points, draw 1 point and defeat 0 points.
- Even points In case of even points, teams in group are sorted by
 1. smaller number of withdrawals and disqualified games;
 2. greater number of wins;
 3. result of the games between the teams;
 4. overall goal difference;
 5. greater number of goals scored;
 6. disciplinary record;

7. teams are sorted according to a draw.
- Play-off phase

The best teams from each will advance to the play-off phase to compete for the first place in an age class. 2008, 2009, 2010, 2011, 2012A, 2012B, 2013A, 2013B, 2014A, 2014B, 2015A, 2015B, 2016A, 2016B, girls 2009-2011 and girls 2011-2013 age groups play-off pairs determined as main tournament table follow:

1. place in the group
2. smaller number of withdrawals and disqualified games
3. points from group phase
4. wins from group phase
5. overall goal difference
6. number of goals scored
7. less goals conceded
8. teams are sorted according to a draw

5. PENALTY KICKS

If a game ends in a draw in the play-offs and in the finals, both teams will take 3 penalty kicks to determine the winner. If the result is still draw after 3 penalty kicks then we continue until first miss.

6. NUMBER OF GAMES

Each team is guaranteed at least 5 games in the tournament.

7. TOURNAMENT JURY

All possible conflicts and protests will be handled by a tournament jury of 2 members whose decision can not be appealed. The jury consists of the tournament organizer Priit Murumets and tournament head referee Veiko Mõtsnik.

8. REFEREES

All of the referees are recognised by the Estonian Football Association and/or the head referee. The head referee is Mr Veiko Mõtsnik.

9. ARRIVING AND CHECK-IN

All teams are obliged to do the check-in in the tournament office before their first game. The tournament office will be open for check-in's from June 26, 12:00 in the courtyard of Tervise Paradiis (Side 14, Pärnu).

Check-in consists of the following: 1. Team leader is obliged to hand in a filled Pärnu Summer

Cup team registration form. We allow for a signed registration form to be sent by e-mail to info@summercup.org or in online. Players who are not on the signed team registration form are not allowed to play at the tournament. 2. Each team leader is obliged to confirm with their signature that they have arrived to the tournament, they agree to the tournament rules and they have been informed about all of the last-minute news and changes.

10. GAME REGULATIONS

- Each team must be able to prove the identity of their players to the match referee during the games (from 15 min. before the game to 15 min. after the game) on the request of the opposing team by showing a valid identification document (passport/ID-card or an EFA player card).

Allowed registered team sizes are max. 23 players (age classes 2008, 2009, 2010, 2011 and girls 2009-2011) and 16 players (age classes 2012, 2013, 2014, 2015, 2016, girls 2011-2013 and girls 2013-2015).

- Team must be present at the field 15 min before kick-off.
- A player that has been given a red card is automatically banned from the next game.
- In case of same-coloured shirts, the team that has been marked as away will change their shirts or uses bibs. Bibs will be provided by the organizers.

11. INFORMATION TO TEAM LEADERS

- Person that has been assigned as a team leader is responsible for the team and its players during the whole tournament time.
- Team leader is responsible for the players having their own sleeping bags and mattresses if school accommodation is used.
- Tournament organisers do not take any responsibility for injuries, illnesses and thefts. Each field has a designated first-aid provider.

12. PROTESTS

All protests have to be made to the tournament office in legible written form in one hour after the game. Each protest must be accompanied by a 50 EUR caution money that will be refunded if the outcome of the protest is positive. The decision on the protest will be made by the tournament jury.

13. WITHDRAWALS

If a team is unable to field at least 4 players (age class 2016) 5 players (age classes 2012, 2013, 2014, 2015, girls 2011-2013) or 8 players (age classes 2008, 2009, 2010, 2011 and girls 2009-2011) before 5 minutes after the match kick-off, the team will be automatically declared loser by -/+.

14. FORCE MAJURE Tournament jury has the right to make changes in match times and/or places if unforeseen and inevitable events require it.

15. PRIZES

First, second and third placed teams will be awarded with cups and their players and coaches with medals. Best players will be given special prizes